



96+ History Project Ideas for Class 6 2026

October 30, 2025



History is like a time machine. It helps us understand how people lived, what they believed, and how the world changed.

For class 6 students, history projects are a fun way to learn important events, people, and cultures. Projects let you explore topics in your own style — through models, timelines,

posters, short plays, and reports.

This article gives you 100 clear and student-friendly history project ideas for class 6. Each idea includes a simple title, the objective, materials you might need, basic steps, and what you will learn.

Use these ideas for school assignments, class displays, or competitions. Many projects are low-cost and simple to prepare.

Read More: [98+ Waste Material Craft Ideas for School Projects for Kids 2026](#)

How to use these ideas

1. Read the list and pick topics that interest you.
2. Check what your teacher expects (length, format, group or individual).
3. Choose a method you like: report, model, timeline, role-play, poster, or diorama.
4. Collect basic materials and plan your steps.
5. Practice presenting your work aloud — explaining what you did and why it matters.

Materials & Presentation tips

- Common materials: chart paper, glue, scissors, cardboard, colored pencils, markers, printed pictures, clay, craft sticks, fabric scraps, small props.
- Presentation tips: use neat handwriting, large headings, labeled pictures, short bullet points, and a short intro and conclusion for your presentation.
- Safety: ask an adult for help with sharp tools or hot glue.
- Time management: plan at least 4–7 days depending on project size.

100 History Project Ideas for Class 6 2026

Ancient Civilizations

1. **Life in the Indus Valley** — Objective: Show daily life of people in Indus Valley. — Materials: Chart paper, printed seals, clay model of house, beads. — Steps: Make a poster with houses, crafts, and a small clay model of a street. Label shops and workshops. — What you learn: Urban life, trade, and crafts of Indus people.
2. **Egyptian Pyramid Model** — Objective: Construct a pyramid and explain purpose. — Materials: Cardboard, glue, paint. — Steps: Build a pyramid, add interior chambers, label pharaoh's burial goods. — What you learn: Egyptian beliefs about afterlife and architecture.
3. **Mesopotamia: The First Cities** — Objective: Explain why cities grew in Mesopotamia. — Materials: Poster, timeline, clay river. — Steps: Make a poster

- showing a river, irrigation, and the ziggurat. — What you learn: Agriculture, irrigation, and city life.
4. **Ancient Greek Daily Life** — Objective: Compare Greek city-state life. — Materials: Drawings, small diorama, labels. — Steps: Create mini-scenes: market, school, gymnasium. — What you learn: Education, politics, and culture in Greece.
 5. **Roman Road and Aqueduct Model** — Objective: Demonstrate Roman engineering. — Materials: Foam, glue, small pipe, construction paper. — Steps: Build a simple aqueduct model and a straight road map. — What you learn: Roman engineering and trade.
 6. **Harappan Seal Replica** — Objective: Recreate Indus seals and explain their use. — Materials: Air-dry clay, carving tools, string. — Steps: Make seals, press patterns, write short explanation card. — What you learn: Writing system, trade markings.
 7. **Ancient China: The Great Wall (Mini Model)** — Objective: Show how and why the Wall was built. — Materials: Cardboard, paint, small figures. — Steps: Construct a section of wall and a guard tower. — What you learn: Protection, construction methods, and geography.
 8. **Vedic Age: Panchayats and Daily Life** — Objective: Explain village life in Vedic times. — Materials: Chart paper, maps, small figures. — Steps: Make a village map and explain roles of people. — What you learn: Social structure and village economy.
 9. **Mayan Calendar Poster** — Objective: Present the Mayan timekeeping system. — Materials: Circular poster, markers. — Steps: Draw calendar cycles and short notes on rituals. — What you learn: Astronomy and cultural practices.
 10. **Ancient Technology: Pottery Wheel Demo** — Objective: Show how pottery was made. — Materials: Clay, plastic turntable, paint. — Steps: Make a small pot and explain the steps. — What you learn: Craft techniques and trade goods.
 11. **Hieroglyphics Scrapbook** — Objective: Write your name in Egyptian script and explain symbols. — Materials: Scrapbook, printed hieroglyphs, colored pencils. — Steps: Make pages showing common symbols and short translations. — What you learn: Writing systems and communication.
 12. **Ancient Scripts Comparison** — Objective: Compare Indus, Egyptian, and cuneiform scripts. — Materials: Chart, examples, images. — Steps: Display examples and list differences and similarities. — What you learn: Development of writing.
 13. **Babylon: The Hanging Gardens (Picture & Report)** — Objective: Describe the gardens and their story. — Materials: Pictures, short report, miniature plants. — Steps: Make a layered model and write a one-page report. — What you learn: Myths, horticulture, and royal patronage.
 14. **Trade Routes Map (Ancient World)** — Objective: Map ancient trade routes (Silk Road, Spice Route). — Materials: World map, thread, stickers. — Steps: Mark routes and list goods traded along them. — What you learn: Cultural exchange and economics.
 15. **Ancient Festivals Poster** — Objective: Show festivals from ancient cultures (Egypt, Rome, India). — Materials: Poster board, drawings, short descriptions. — Steps: Each

section shows festival rituals and foods. – What you learn: Religion and community celebrations.

Medieval History

16. **Feudal System Diagram** – Objective: Explain feudal structure in medieval Europe. – Materials: Chart paper, colored markers. – Steps: Draw pyramid of king, lords, knights, peasants, with duties. – What you learn: Social hierarchy and obligations.
17. **Medieval Castle Model** – Objective: Build a simple castle and label parts. – Materials: Cardboard tubes, paint, glue. – Steps: Create keep, walls, moat, and small flags. – What you learn: Defense, architecture, and daily life.
18. **Trade in Medieval India** – Objective: Show trade centers and goods of medieval India. – Materials: Map, pictures, report. – Steps: Mark ports and routes, list traded items. – What you learn: Commerce and cultural contacts.
19. **Medieval Clothing and Fashion** – Objective: Create a poster showing clothes of different classes. – Materials: Fabric scraps, sketches. – Steps: Draw or paste clothing images and label materials used. – What you learn: Social status and materials.
20. **Role of Monasteries** – Objective: Explain how monasteries helped preserve knowledge. – Materials: Poster, timeline, images. – Steps: Show scriptorium, books, and tasks monks did. – What you learn: Education and manuscript preservation.
21. **The Black Death: Impact Map** – Objective: Analyze effects of the plague. – Materials: Map, timeline, simple stats. – Steps: Show spread and social effects in bullet points. – What you learn: Pandemic effects on society and economy.
22. **Medieval Instruments & Music** – Objective: Make simple models of medieval instruments. – Materials: Paper, rubber bands, sticks. – Steps: Build a simple lute or drum and present how music was used. – What you learn: Culture and entertainment.
23. **Chivalry and Knights** – Objective: Explain the code of chivalry and knight's training. – Materials: Poster with stages: page, squire, knight. – Steps: Illustrate training and weapons, describe tournaments. – What you learn: Values and military life.
24. **Medieval Indian Forts (Case Study)** – Objective: Study one fort's history and structure. – Materials: Photos, map, model. – Steps: Create model of a local or famous fort and write short history. – What you learn: Military architecture and local history.
25. **Medieval Trade Fair Simulation** – Objective: Stage a mini trade fair showing goods and bartering. – Materials: Small props, labels, price tags. – Steps: Students role-play traders and buyers, bartering for goods. – What you learn: Market practices and barter system.
26. **The Silk Road: Cultural Exchange** – Objective: Show cultural goods and ideas exchanged via Silk Road. – Materials: Map, photos, timeline. – Steps: Create a trail

on the map and attach goods and ideas. — What you learn: Cross-cultural interactions.

27. **Medieval Food and Cooking** — Objective: Present recipes and food habits of medieval times (no-cooking demo). — Materials: Photos, sample recipes, props. — Steps: Make a poster with images of bread, stew, spices and explain cooking methods. — What you learn: Diet and agriculture.
28. **Guilds and Craftsmen** — Objective: Explain guild system and apprentice training. — Materials: Chart, role-play cards. — Steps: Prepare short role-play demonstrating apprentice to master. — What you learn: Labor organization and skills transfer.
29. **Medieval Map-Making** — Objective: Create a medieval-style map of a local place. — Materials: Tea-stained paper, pen, compass rose. — Steps: Draw landmarks and write old-style notes. — What you learn: Map symbols and medieval worldview.
30. **Medieval Law and King's Court** — Objective: Explain how justice was done in medieval times. — Materials: Simple script, props, poster. — Steps: Act out a short court scene and explain punishments and laws. — What you learn: Governance and legal systems.

Modern History & Freedom Movements

31. **Life in 19th Century India** — Objective: Compare rural and urban life in the 1800s. — Materials: Posters, photos, short report. — Steps: Show work, family life, crafts, and changes brought by British rule. — What you learn: Social and economic changes.
32. **The Industrial Revolution — Simple Model** — Objective: Show machinery and factory layout. — Materials: Cardboard, small gears, paper. — Steps: Make a small factory model and explain factory life. — What you learn: Technology and working conditions.
33. **Famous Freedom Fighters (Mini-biographies)** — Objective: Create short profiles of leaders (Gandhi, Nehru, Rani Lakshmi Bai, etc.). — Materials: A4 sheets, photos, one-paragraph bios. — Steps: Make a display board with photos and life highlights. — What you learn: Lives and contributions of leaders.
34. **Salt March Diorama** — Objective: Show the route and events of Gandhi's Salt March. — Materials: Map, small figures, timeline. — Steps: Make route map and highlight key events with captions. — What you learn: Civil disobedience and non-violent protest.
35. **Indian Constitution (Simple Poster)** — Objective: Present key features and rights in simple words. — Materials: Chart paper, bullet points. — Steps: List fundamental rights and duties in student-friendly language. — What you learn: Basic civic rights and responsibilities.
36. **Role of the Press in Freedom Movement** — Objective: Show how newspapers helped the struggle. — Materials: Mock newspaper, headlines, short articles. — Steps: Create a mock front page with major events and editorials. — What you learn: Media influence and awareness.

37. **World War I: Causes and Effects** – Objective: Explain main causes and outcomes simply. – Materials: Timeline, poster, small flags. – Steps: Make a cause-effect chart and a short conclusion. – What you learn: Global conflicts and consequences.
38. **Satyagraha: Techniques and Examples** – Objective: Explain non-violent protest methods used by leaders. – Materials: Poster, short scripts. – Steps: List methods and give historical examples. – What you learn: Methods and moral philosophy of resistance.
39. **Partition of India: Human Stories** – Objective: Present personal stories and map changes. – Materials: Map, short stories (fictional or collected), photos. – Steps: Create a map showing migration lines and present human experiences. – What you learn: Human impact of political change.
40. **Railways and Roadways History in India** – Objective: Show how transport changed life. – Materials: Model tracks, photos, timeline. – Steps: Make a mini railway model and a short history board. – What you learn: Industrial growth and mobility.
41. **First Indian Rebellion (1857) – Timeline** – Objective: Present events and key figures of 1857. – Materials: Timeline chart, portraits. – Steps: Build a step-by-step timeline with short descriptions. – What you learn: Early resistance against British rule.
42. **Women in Independence Movement** – Objective: Highlight contributions of women leaders. – Materials: Posters, bios, quotes. – Steps: Create a display focusing on female freedom fighters and their roles. – What you learn: Gender roles and leadership.
43. **A Short Biography of a Local Hero** – Objective: Research a local freedom fighter or leader. – Materials: Interviews (if possible), photos, report. – Steps: Write a one-page biography and include local relevance. – What you learn: Local history and research techniques.
44. **National Symbols and Their History** – Objective: Explain symbols (flag, emblem, anthem). – Materials: Poster, simple explanations. – Steps: Describe meaning and origin of each symbol. – What you learn: National identity and symbolism.
45. **History Through Coins** – Objective: Study old coins to understand rulers and dates. – Materials: Images of coins, chart. – Steps: Make a coin chart showing ruler names and time periods. – What you learn: Economic history and chronology.
46. **Growth of Education in Modern India** – Objective: Track how schooling changed since 1800s. – Materials: Timeline, photos, stats. – Steps: Show milestones and famous schools' founding dates. – What you learn: Social reform and literacy.
47. **Role of Young Students in Movements** – Objective: Explore student protests in history. – Materials: Case examples, posters. – Steps: Present one or two student movements with causes and results. – What you learn: Youth activism and social change.
48. **History of Local Monuments** – Objective: Research a nearby historical place and prepare a guide. – Materials: Photos, short guidebook. – Steps: Visit (or research),

take photos, and write a one-page guide. — What you learn: Local heritage and basic field research.

49. **Emperor vs. People: A Short Debate** — Objective: Stage a debate on monarchy vs. people's rule (historical example). — Materials: Scripts, props. — Steps: Prepare arguments and act out the debate. — What you learn: Civic ideas and critical thinking.
50. **Freedom Movement Songs and Slogans** — Objective: Collect songs/slogans and explain their meaning. — Materials: Lyrics, audio (if allowed), poster. — Steps: Present lyrics and short meanings; optionally perform. — What you learn: Cultural mobilization and morale-building.

Biographies & Famous Personalities

51. **Short Biography: Mahatma Gandhi** — Objective: Present key events in Gandhi's life. — Materials: Timeline, photos. — Steps: Make a timeline from youth to independence and list principles. — What you learn: Leadership and non-violence.
52. **Short Biography: Jawaharlal Nehru** — Objective: Highlight his role in modern India. — Materials: Photos, short notes. — Steps: Create a simple biography focusing on major policies and vision. — What you learn: Nation-building and governance.
53. **Short Biography: Rani of Jhansi** — Objective: Tell her bravery story. — Materials: Portraits, short story. — Steps: Create a dramatic narration or poster on her role in 1857. — What you learn: Courage and resistance.
54. **Scientist in History: Aryabhata** — Objective: Explain a scientist's discoveries and their impact. — Materials: Simple diagrams, timeline. — Steps: Show one or two discoveries and their uses. — What you learn: Scientific contributions in history.
55. **Explorer's Diary: Marco Polo** — Objective: Create a mock diary of an explorer. — Materials: Tea-stained paper, map. — Steps: Write diary entries of travel and trade observations. — What you learn: Exploration and cross-cultural contacts.
56. **Freedom Fighter Scrapbook** — Objective: Make a scrapbook of short notes on many leaders. — Materials: Notebook, photos, captions. — Steps: Add pages for each leader with one key fact. — What you learn: Collective effort in freedom movements.
57. **Women Leaders Through History** — Objective: Compare three women leaders across time. — Materials: Poster, comparison chart. — Steps: Choose three leaders and list achievements and challenges. — What you learn: Role of women in history.
58. **Inventors and Their Inventions** — Objective: Highlight inventions that changed life. — Materials: Pictures, models (small). — Steps: Pick three inventions and show how they affected people. — What you learn: Innovation and impact.
59. **A Day in the Life: Historical Figure Role Play** — Objective: Act as a historical figure for class. — Materials: Costume props, short script. — Steps: Prepare a 3-5 minute talk in character. — What you learn: Empathy and historical perspective.
60. **Leaders of the World: Short Poster Series** — Objective: Make a mini-collection of world leaders with one achievement each. — Materials: Small posters, photos. —

Steps: Make 5–6 posters highlighting contributions. — What you learn: Global leadership and diversity.

61. **Biographical Timeline: A Local Personality** — Objective: Create a timeline for a local notable person. — Materials: Photos, dates, captions. — Steps: Collect dates and arrange them chronologically with notes. — What you learn: Local history and research.
62. **Child Prodigies in History** — Objective: Study young achievers from history. — Materials: Short reports. — Steps: Pick 2–3 young achievers and describe why they were notable. — What you learn: Early talent and support systems.
63. **Famous Explorers Comparison** — Objective: Compare routes and discoveries of two explorers. — Materials: Maps, comparison chart. — Steps: Mark routes and list discoveries and impacts. — What you learn: Exploration patterns and consequences.
64. **The Life of a Monarch: Diary Project** — Objective: Write a week-long diary of a monarch's life. — Materials: Notebook, timeline. — Steps: Write 7 short entries capturing ruling duties and palace life. — What you learn: Governance and daily responsibilities of rulers.
65. **Artist Through Time: A Short Study** — Objective: Pick a famous historical artist and present their style. — Materials: Reproductions, short notes. — Steps: Show sample artworks and explain themes and techniques. — What you learn: Cultural history through art.

Monuments, Artifacts & Archaeology

66. **Model of a Local Monument** — Objective: Recreate a nearby monument and its history. — Materials: Clay, cardboard, paint. — Steps: Build model and add a one-page history card. — What you learn: Heritage and construction details.
67. **Archaeological Dig Simulation** — Objective: Simulate an excavation and label finds. — Materials: Box with sand, small objects, brushes. — Steps: Bury items, dig carefully, record finds and propose age. — What you learn: Archaeology methods and careful observation.
68. **Museum Guide for Kids** — Objective: Create a kid-friendly guide to a museum. — Materials: Pamphlet, images. — Steps: Choose exhibits and write one-sentence descriptions for each. — What you learn: Interpretation and communication.
69. **Local Legends and Monuments** — Objective: Connect stories to local monuments. — Materials: Storyboard, photos. — Steps: Tell a legend and show the monument it's about. — What you learn: Oral history and cultural memory.
70. **Coins Through Ages Display** — Objective: Show changes in coin design and materials. — Materials: Images of coins, chart. — Steps: Arrange coins by date and note features. — What you learn: Economics and art on small objects.
71. **Ancient Tools: Then and Now** — Objective: Compare ancient and modern tools for the same job. — Materials: Pictures, labeled comparisons. — Steps: Pick 3 tasks and show ancient vs. modern tools. — What you learn: Technology evolution.

72. **Restoration Case Study** – Objective: Study how a monument was restored. – Materials: Before/after pictures, short report. – Steps: Explain the restoration steps and why preservation matters. – What you learn: Conservation and heritage management.
73. **Fossils and Early Humans** – Objective: Make a simple fossil display and describe findings. – Materials: Clay fossils, labels, pictures. – Steps: Create fossil replicas and explain what they reveal. – What you learn: Prehistory and scientific inference.
74. **Typical Household Items from 100 Years Ago** – Objective: Compare old household items with modern equivalents. – Materials: Photos, props if available. – Steps: Make a display table with labels and uses. – What you learn: Change in lifestyle and technology.
75. **Historical Maps Display** – Objective: Show how maps of your region changed. – Materials: Copies of old and new maps, overlays. – Steps: Put maps side-by-side and point out differences. – What you learn: Political shifts and cartography.
76. **Replicating Ancient Pottery Designs** – Objective: Paint replicas of ancient pottery patterns. – Materials: Terracotta pots or paper models, paints. – Steps: Study patterns and recreate them on models. – What you learn: Aesthetics and symbolism.
77. **Heritage Walk Guide (Create a Route)** – Objective: Plan a short heritage walk in your town. – Materials: Map, list of stops, short notes. – Steps: Choose 5 stops, give history and interesting facts. – What you learn: Local research and storytelling.
78. **Why We Preserve Artifacts** – Objective: Explain the importance of museum artifacts. – Materials: Poster or short essay. – Steps: Give three examples and reasons we keep them safe. – What you learn: Value of history and memory.
79. **Replica of an Ancient Weapon (Non-functional)** – Objective: Make a model of an ancient weapon for display. – Materials: Cardboard, foam, glue. – Steps: Craft weapon replica and provide historical usage information. – What you learn: Military history and design.
80. **Historic Building Blueprint (Simplified)** – Objective: Draw a simple blueprint of a historic building. – Materials: Graph paper, ruler. – Steps: Measure (from photos), draw layout, label rooms. – What you learn: Architecture and spatial planning.

Culture, Traditions & Everyday Life

81. **Traditional Festivals Around the World** – Objective: Present three festivals and their history. – Materials: Posters, photos. – Steps: Pick festivals, show origins and common rituals. – What you learn: Cultural diversity and continuity.
82. **Historical Food Chart** – Objective: Trace when certain foods became popular. – Materials: Timeline, pictures. – Steps: Choose foods (rice, potatoes, tea) and show arrival dates. – What you learn: Trade and diet changes.
83. **Folk Tales and Oral History** – Objective: Collect and retell a folk tale from your region. – Materials: Notebook, audio (optional). – Steps: Record or write the tale and explain moral and history. – What you learn: Oral traditions and values.

84. **Clothing Through the Ages** – Objective: Show clothing trends from ancient to modern times. – Materials: Drawings, small fabric samples. – Steps: Create panels for different periods with brief notes. – What you learn: Fashion and social meaning of clothes.
85. **History of Toys** – Objective: Compare toys children played with 50–100 years ago to today. – Materials: Photos, small toy models. – Steps: Make a comparison board with descriptions. – What you learn: Leisure and childhood across time.
86. **Local Folk Music Study** – Objective: Present instruments and themes of local folk songs. – Materials: Photos, short lyrics samples. – Steps: Describe instrument sounds and song topics. – What you learn: Music as history and storytelling.
87. **Language Change Over Time** – Objective: Show old words that are no longer used. – Materials: List of words, meanings, examples in sentences. – Steps: Make a small dictionary page for old words. – What you learn: Language evolution.
88. **Household Chores: Past vs Present** – Objective: Show how technology changed daily chores. – Materials: Pictures, short notes. – Steps: Make a two-column chart comparing tasks then and now. – What you learn: Impact of technology on life.
89. **History of Schooling** – Objective: Show how schools and classrooms used to be. – Materials: Old classroom photos, comparison poster. – Steps: Describe lessons, punishments, and schooling for girls/boys. – What you learn: Education evolution and social change.
90. **Traditional Crafts and Their Story** – Objective: Present a craft (weaving, pottery) and its history. – Materials: Sample craft, photos, short demo. – Steps: Explain tools, steps, and cultural significance. – What you learn: Craft heritage and livelihood.
91. **Rituals and Rites of Passage** – Objective: Study a coming-of-age ritual from any culture. – Materials: Report, photos. – Steps: Describe the ritual, symbols used, and its meaning. – What you learn: Cultural rites and identity.
92. **Sports History: Traditional Games** – Objective: Show rules and origin of a traditional game. – Materials: Small props, rule-sheet. – Steps: Explain and, if possible, demonstrate the game. – What you learn: Recreation and social bonding.
93. **Historical Advertisements (Then vs Now)** – Objective: Compare old ads to modern ones and discuss messaging. – Materials: Copies of ads, analysis sheet. – Steps: Put ads side-by-side and list differences in language and images. – What you learn: Consumer culture and persuasion.
94. **Story of a Family Heirloom** – Objective: Research an old family item and its history. – Materials: Heirloom photo, interview notes. – Steps: Ask family members, write a short history and significance piece. – What you learn: Personal history and memory.
95. **Religious Places Through History** – Objective: Choose a religious site and present its historical changes. – Materials: Photos, timeline. – Steps: Show construction, renovations, and cultural role over time. – What you learn: Religious history and architecture.

Creative & Research Projects

96. **Create a Historical Newspaper** – Objective: Make one-day newspaper from a chosen year. – Materials: Paper, headlines, photos. – Steps: Choose a date, write front-page stories, and include editorials. – What you learn: Reporting history and summarizing events.
97. **Family Tree & Ancestor Stories** – Objective: Build your family tree back 3–4 generations and collect stories. – Materials: Paper, photographs, interview notes. – Steps: Draw tree and write short bios for relatives you know. – What you learn: Genealogy and oral history.
98. **History Timeline Ribbon** – Objective: Make a long ribbon or rope timeline showing major events. – Materials: Long ribbon, index cards, string. – Steps: Attach event cards in order and decorate by theme color. – What you learn: Chronology and visual sequencing.
99. **Historical Board Game** – Objective: Design a simple board game that teaches history facts. – Materials: Cardboard, dice, tokens. – Steps: Create rules, question cards, and test with friends. – What you learn: Gamification and learning through play.
100. **History in Art: Comic Strip** – Objective: Tell a small historical story as a comic. – Materials: Drawing paper, markers. – Steps: Write a 6–8 panel comic depicting an event with dialogue. – What you learn: Narration and visual storytelling.

Tips for Presenting Your Project

- Start with a clear title and a 1–2 sentence introduction explaining the topic.
- Use large, readable headings and short bullet points – avoid long paragraphs on posters.
- Add labels to models and pictures. Labels help markers and judges quickly understand your work.
- Practice a 2–3 minute oral summary: what you did, one interesting fact, and what you learned.
- If possible, prepare a one-page handout with key points to give to your teacher.
- Keep your workspace tidy and place the project on a stable board for display.

Simple Grading Checklist

- Topic clearly written and easy to read.
- Objective or question stated.
- Steps or method explained.
- At least one visual (model, map, timeline, or picture).
- Conclusion: one paragraph summarizing what you learned.
- Neatness and organization.

Must Read: [79 Easy Social Issues Topics for Project Class 10](#)

Conclusion

History projects help you learn by doing. They make old events feel real and help you connect the past with your life today.

Use any of the 100 ideas above as a starting point. You can change the materials or the format to match what you like – make a model, write a short story, prepare a poster, or perform a skit.

The most important part is understanding and explaining one clear idea from the past. When you present, tell your classmates why your topic matters.

That will make your project interesting and memorable.

Good luck – pick a topic you enjoy, plan carefully, and have fun exploring history!

Project Ideas

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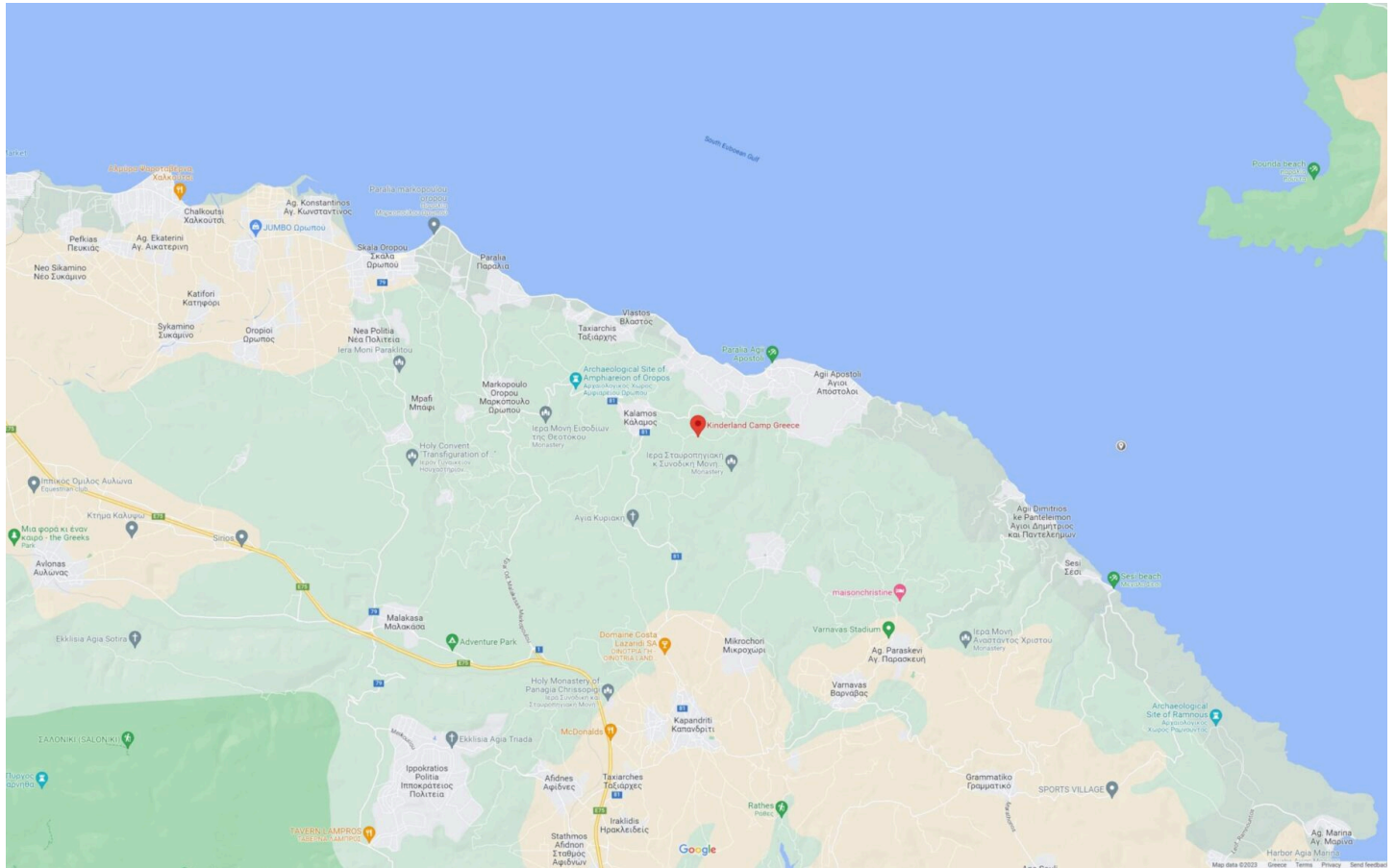
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